



Central Heating Plant Upgrade

February 2014









Wake Forest University District Utilities Existing System Project Goals Project Overview Efficiency Improvements Projects Results Q&A





Private ACC School Winston-Salem, NC

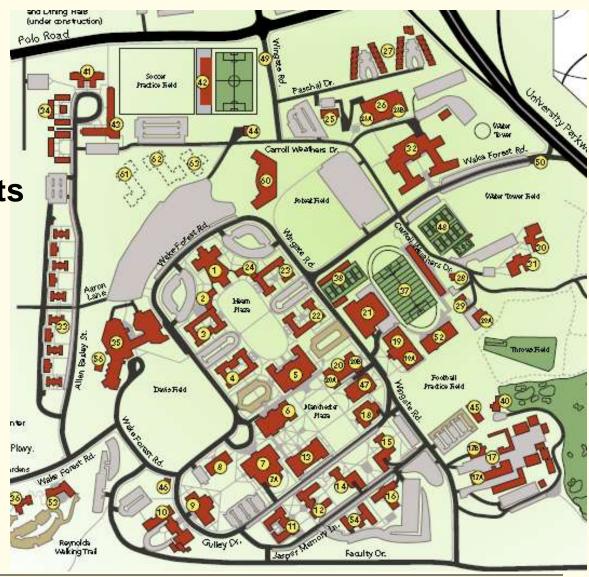
~5,000 Undergrads

~7,500 Total Students

Recent Growth

4 New Buildings 2.7 – 3.1 million s.f. 59/63 Buildings 3,400/3,880 Beds







Most Buildings Served By District Utilities

- Steam 121,000 pph Connected Capacity,
 Historical Min ~ 6,000 pph, Max ~ 44,000pph
- Electric 20 MW (Duke Energy) Transformer, 13 MW Peak
- Chilled Water Campus Loop w/ 4 Plants, 6,700 Tons Capacity, 5,200 Tons Peak
- Water/Sewer Campus Loop, 2 Feeds From City
- Stormwater Two Primary Outfalls



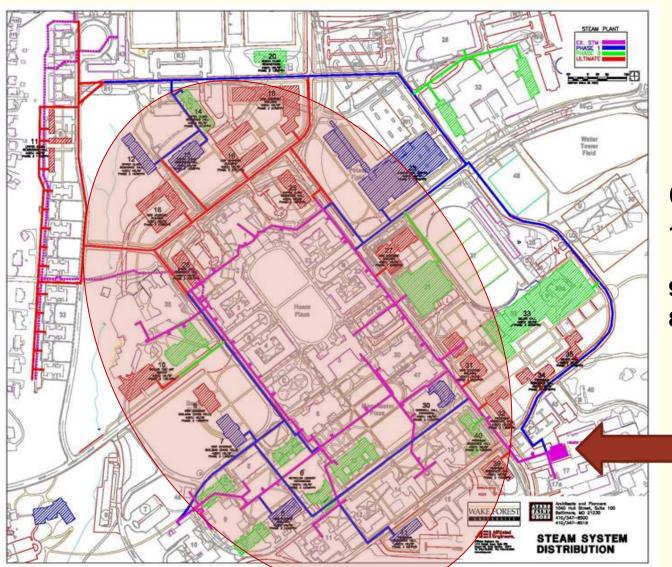


	Budget FY14
Steam	\$2,625,112
Electric	\$4,125,577
Chilled Water	\$1,237,234
Wtr/Swr	\$702,778
Storm Wtr	\$179,498
Total FY14	\$8,870,199









Campus Loop

1.1 Miles in Accessible **Tunnels** 95 psi Distribution 80% + Condensate Return

Central Plant

Figure II-5: Future Steam Distribution

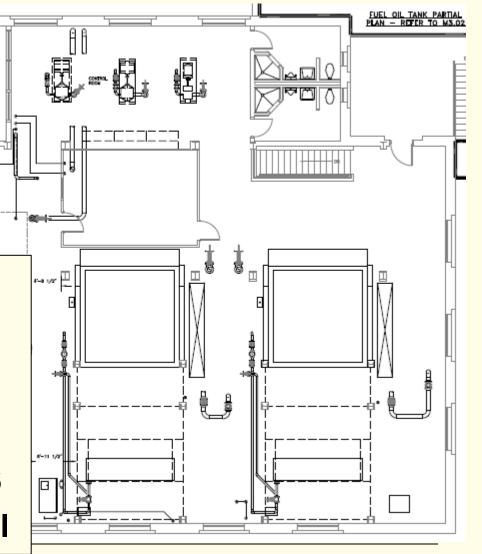




2 – 1954 Erie City Boilers

- Ea. 50,000 lbs Steam/Hr
- Natural Gas & No. 2 Oil
- 1 Orig, 1 Retubed (1998)
- Boiler Controls Updated 2010

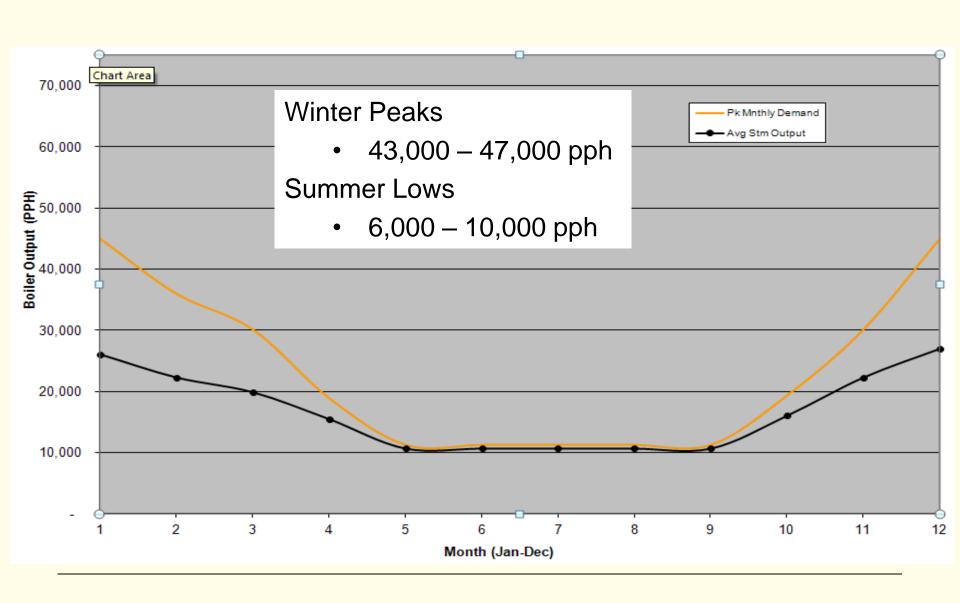
Plant Controls Updated 2006 Sub-Systems Mostly Original







Historical Steam Load





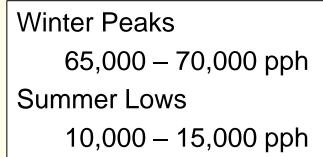


- Increase Steam Generation Capacity
 - Campus Growth
 - Master Plan
- Eliminate or Minimize Annual May Steam Shutdown
 - Increase Redundancy in Sub-Systems, Isolation Valves
- Renewal of Steam Generation Sub-Systems
 - FCAP, Repair History, Useful Life, Code Compliance
- Improve Plant Efficiency
 - Co-gen, New Technology, Boiler Efficiency
- Road Map for Steam Plant of the Future
 - Possible Buildings (5 Years), 3% Growth Beyond 5 Years





Capacity – 5 Year



70.000

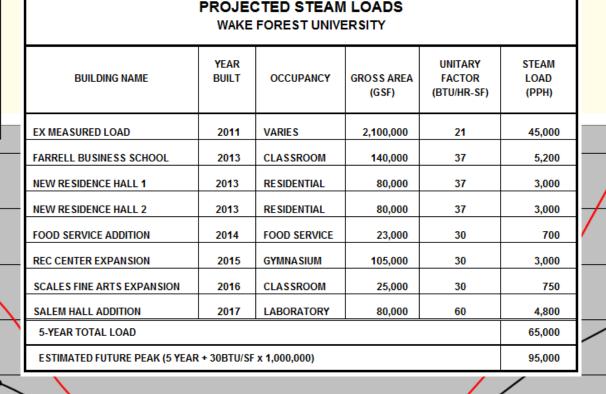
60,000

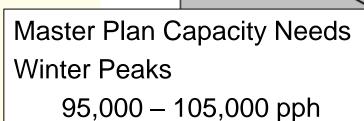
50,000

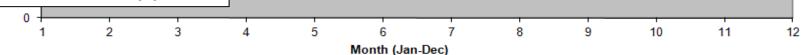
40,000

30,000

Boiler Output (PPH)

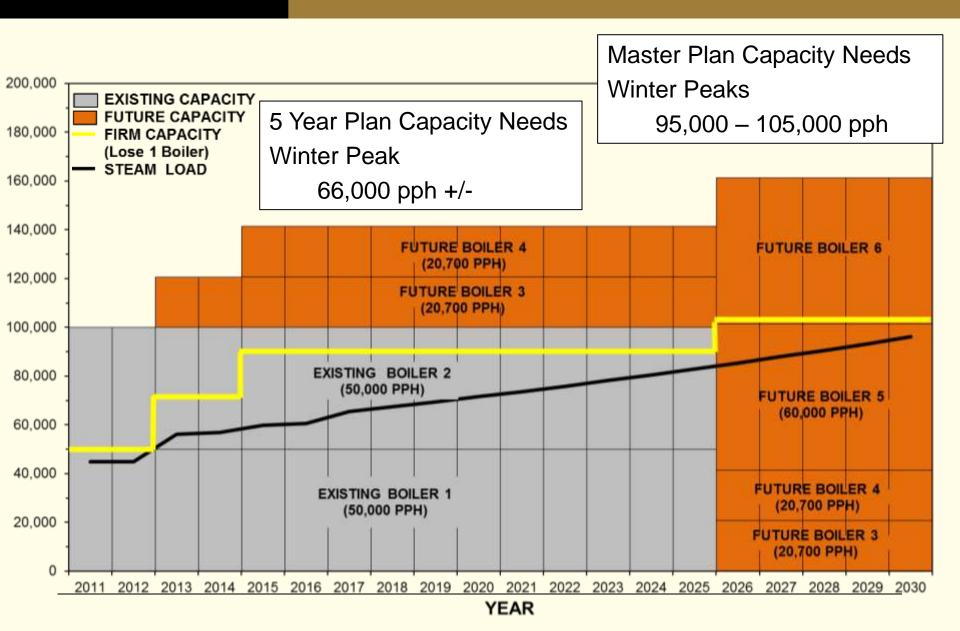








Capacity – Master Plan







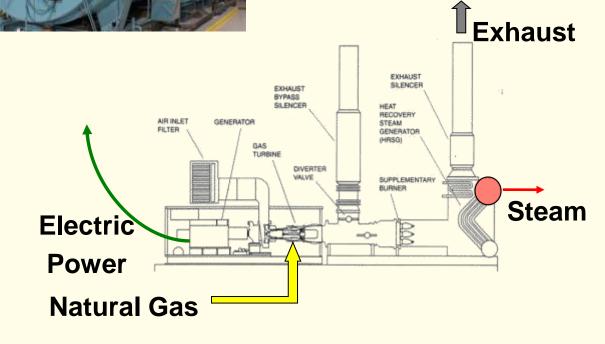
Considerations





Solar - Mercury 50						
Electric Output	4,600	kW				
Unfired Steam	13,800	pph				
Installed Cost	\$ 15,768,000					
Annual Net Savings	\$ 409,434					
Year 1 ROI	3%					
Simple Payback	38.5	Yr				









2 – 20,700 pph Boilers

1 in 2013, 1in 3- 10 years

Redundant Sub-Systems

Make-up Water, Condensate

Tanks, Feedwater Pumps,

Deaireator

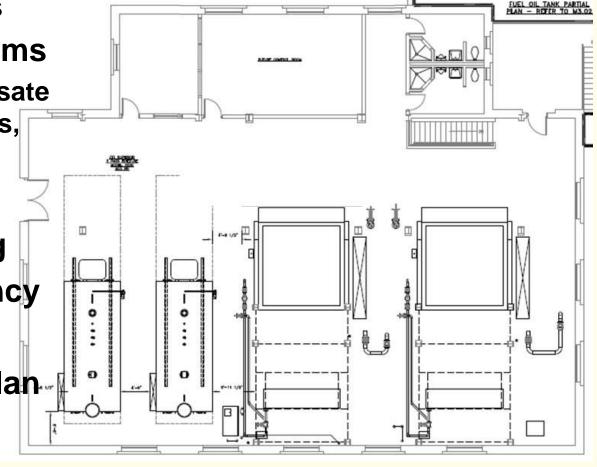
New Control Room

Improve Sub-Metering

Improve Plant Efficiency

Code Compliance

Steam Plant Master Plan







Redundant Equipment

DA Tank Condensate Return Tank Feedwater Pumps





ENERGY CONSERVATION MEASURES

WAKE FOREST UNIVERSITY - BOILER ADDITION

		ANNUAL ENERGY DATA		LCCA ECONOMIC METRICS	
OPTION NO.	DESCRIPTION	INSTALLATION COST (\$)	PLANT FUEL TO STEAM EFFICIENCY (%)	SIMPLE PAYBACK (YRS)	FIRST YEAR ROI (%)
	EXISTING PLANT		77.8%		
BASE	2x 600 BHP FIRETUBE BOILERS (N+1) [41,400 PPH]	BASE	81.7%		
1	TRADITIONAL FEED WATER ECONOMIZER	\$114,814	84.0%	3.8	26.2%
2	FW ECONOMIZER AND CBD HEAT EXCHANGER	\$204,874	84.5%	5.3	19.0%
3	CBD HX AND CBW FEEDWATER AND MAKEUP WATER ECONOMIZERS	\$ 281,157	85.5%	5.4	18.4%
4	CBD HX AND DCI FEEDWATER AND CONDENSATE ECONOMIZERS	\$800,160	85.8%	14.2	7.1%





- Fully Metered Controls w/ O2 Trim
- VFD Boiler Fan
- Continuous Blow-Down HX
- Flash Recovery







Key Design Considerations

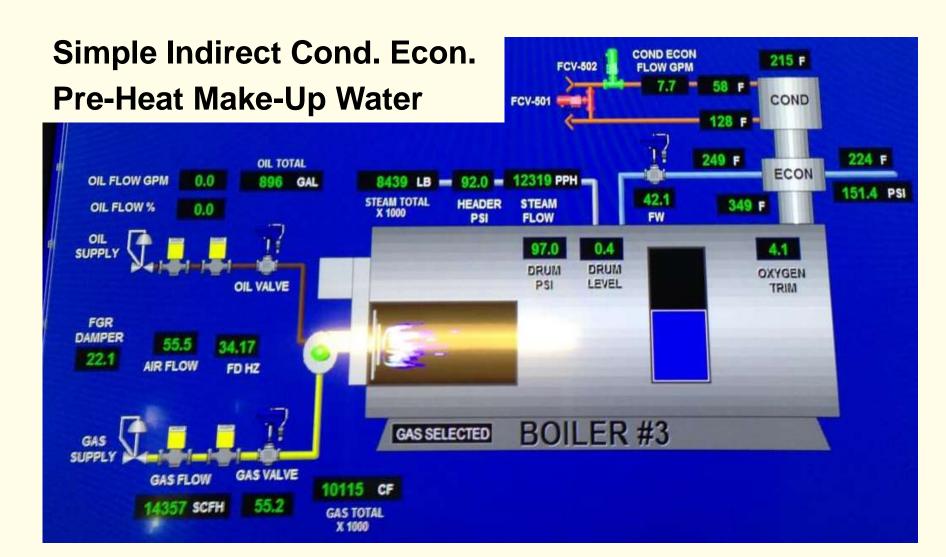
- Available Heat Sinks
- Direct vs Indirect Contact
- Make-Up Location
- Stack Materials
- Packaged vs Custom





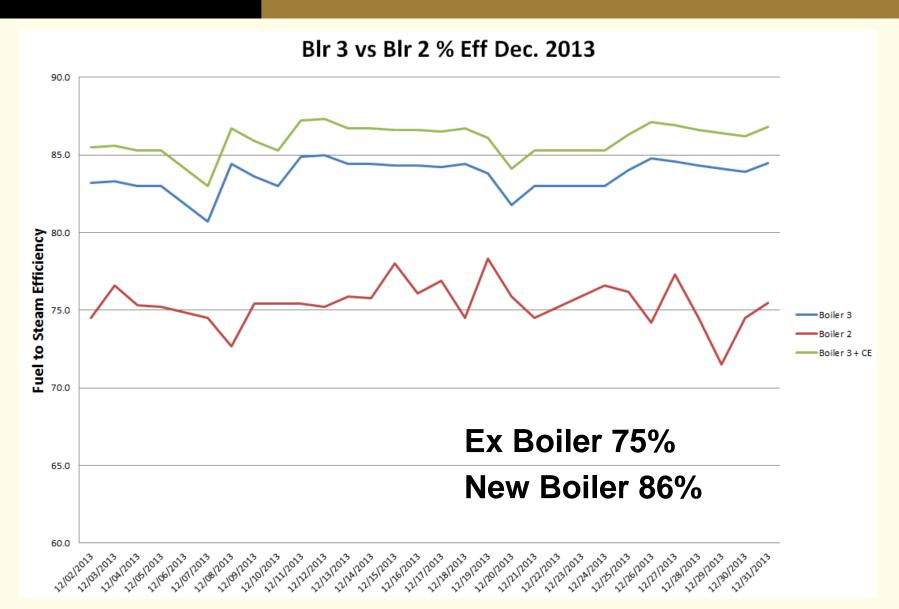
















- Increased Steam Generation Capacity
 - 20,700 pph + Retuned Ex Boilers
- Minimized Annual May Steam Shutdown
 - Redundancy
 - Isolation Valves
 - Distribution Challenges Remain
- Renewed of Steam Generation Sub-Systems
 - FCAP, Repair History, Useful Life, Code Compliance
- Improved Steam Plant Efficiency
 - New Technology, Boiler Efficiency
- Road Map for Steam Plant of the Future
 - Possible Buildings (5 Years), 3% Growth Beyond 5 Years
- Road Map the Future
 - UOC Utilities Operations Center

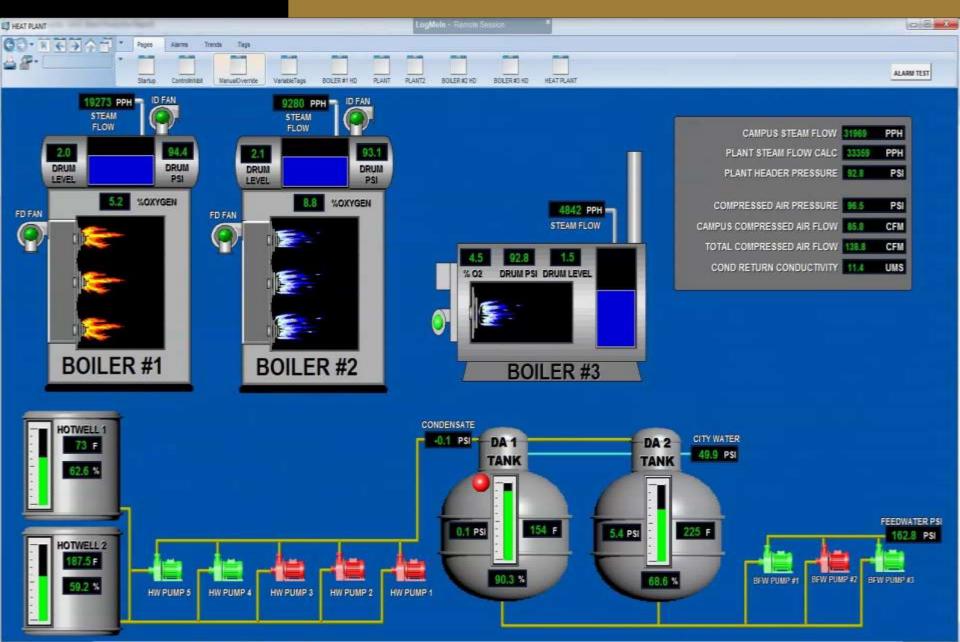


Utilities Operations Center (UOC)













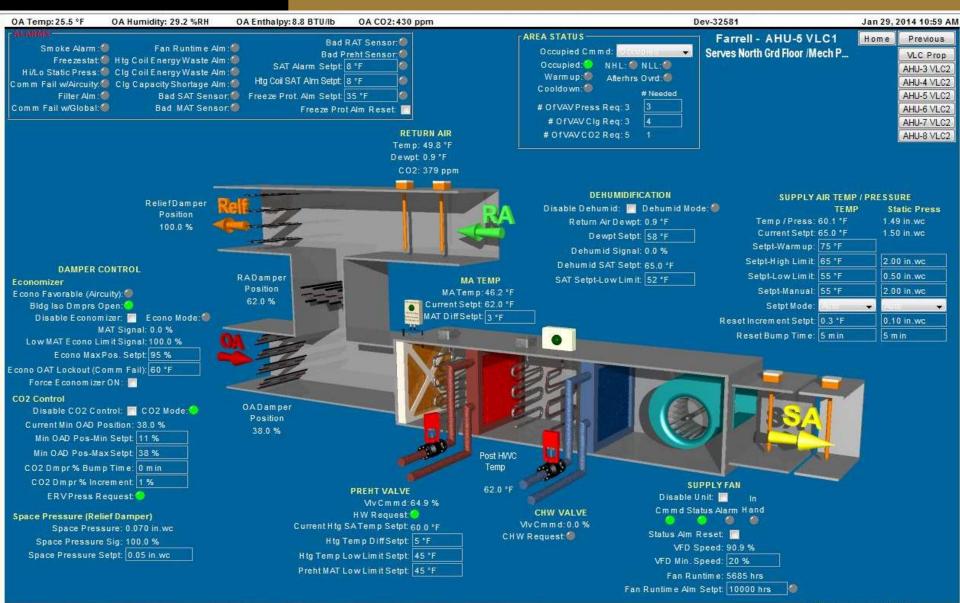






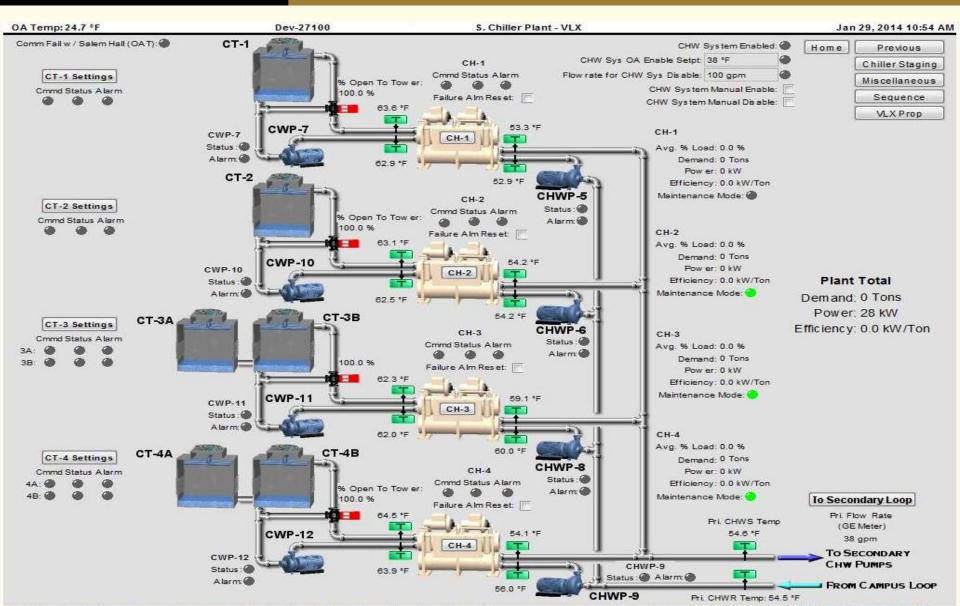




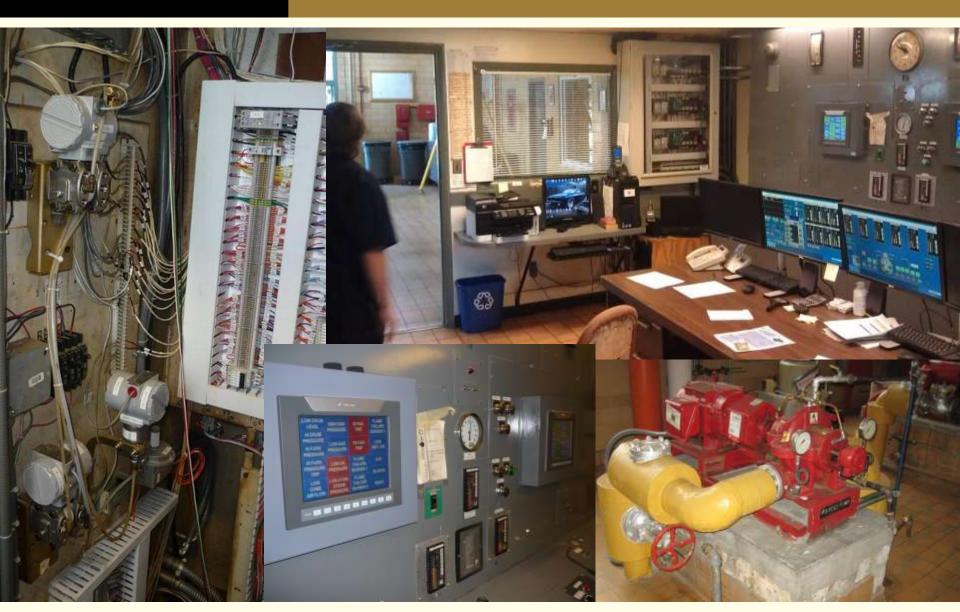




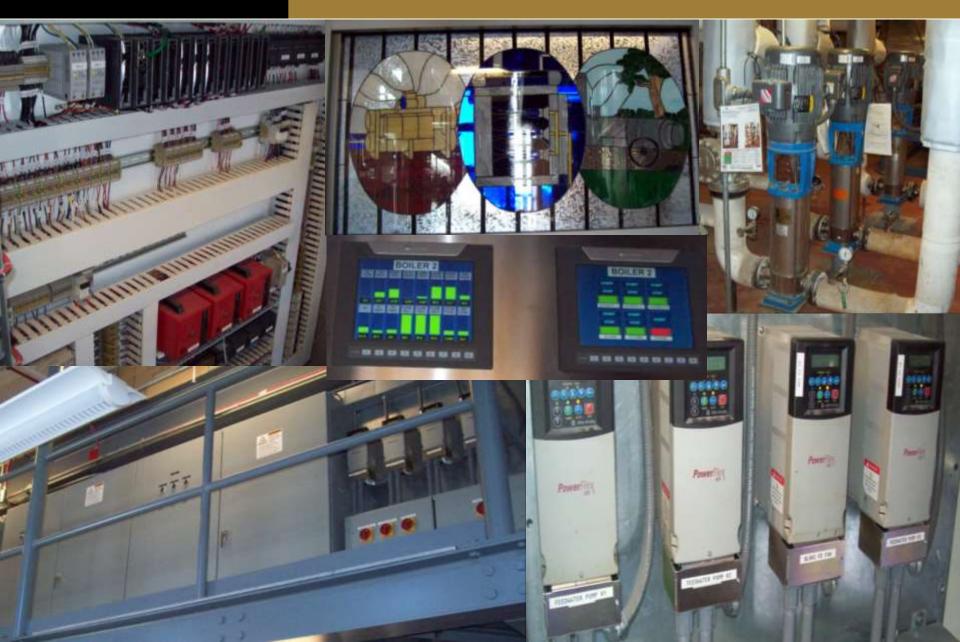
















Questions??

